## The book was found

# Java How To Program: Late Objects Version, Addison-Wesley's Java Backpack Reference Guide (8th Edition)



### **Synopsis**

This package contains Java How to Program: Late Objects Version, 8e, and Addison-Wesley's Java Backpack Reference Guide. The Deitelsâ ™ groundbreaking How to Program series offers unparalleled breadth and depth of object-oriented programming concepts and intermediate-level topics for further study. This survey of Java programming contains an optional extensive OOD/UML 2 case study on developing and implementing the software for an automated teller machine. The Eighth Edition of this acclaimed text is now current with the Java SE 6 updates that have occurred since the book was last published. The Late Objects Version delays coverage of class development until Chapter 8, presenting the control structures, methods and arrays material in a non-object-oriented, procedural programming context. Addison-Wesley's Java Backpack Reference Guide provides a quick reference to Java's most frequently used keywords and APIs. It is clear and easy-to-use, integrating syntax examples, keyword descriptions, and programming tips in a way that will make it the must-have reference in your backpack. This inexpensive reference provides a lot of information for the introductory and intermediate programming student or someone who just wants the specifics of Java in one handy place.

#### **Book Information**

Hardcover: 1131 pages

Publisher: Prentice Hall; 8 edition (October 25, 2009)

Language: English

ISBN-10: 0138020485

ISBN-13: 978-0138020484

Product Dimensions: 7 x 1.7 x 9 inches

Shipping Weight: 3.9 pounds

Average Customer Review: Be the first to review this item

Best Sellers Rank: #5,023,522 in Books (See Top 100 in Books) #88 in Books > Computers & Technology > Programming > Languages & Tools > Java > Reference #10973 in Books > Textbooks > Computer Science > Programming Languages #930675 in Books > Reference

#### Download to continue reading...

Java How to Program: Late Objects Version, Addison-Wesley's Java Backpack Reference Guide (8th Edition) Addison-Wesley's Java Backpack Reference Guide CORBA Security: An Introduction to Safe Computing with Objects (The Addison-Wesley Object Technology Series) The Unified Modeling Language Reference Manual (2nd Edition) (The Addison-Wesley Object Technology

Series) Java: The Ultimate Guide to Learn Java and Python Programming (Programming, Java, Database, Java for dummies, coding books, java programming) (HTML, ... Developers, Coding, CSS, PHP) (Volume 3) JAVA: JAVA in 8 Hours, For Beginners, Learn Java Fast! A Smart Way to Learn Java, Plain & Simple, Learn JAVA Programming Language in Easy Steps, A Beginner's Guide, Start Coding Today! The Scrum Field Guide: Agile Advice for Your First Year and Beyond (2nd Edition) (Addison-Wesley Signature Series (Cohn)) Using Econometrics: A Practical Guide (6th Edition) (Addison-Wesley Series in Economics) Essential Scrum: A Practical Guide to the Most Popular Agile Process (Addison-Wesley Signature Series (Cohn)) Ruby on Rails Tutorial: Learn Web Development with Rails (3rd Edition) (Addison-Wesley Professional Ruby) Ruby on Rails Tutorial: Learn Web Development with Rails (4th Edition) (Addison-Wesley Professional Ruby Series) The Rails 4 Way (3rd Edition) (Addison-Wesley Professional Ruby) Introduction to Econometrics (3rd Edition) (Addison-Wesley Series in Economics) Java How To Program (Early Objects) (10th Edition) The Design and Implementation of the 4.3 Bsd Unix Operating System: Answer Book (Addison-Wesley series in computer science) Desktop Kornshell Graphical Programming (Addison-Wesley Professional Computing Series) Advanced Programming in the UNIX(R) Environment (Addison-Wesley Professional Computing Series) Hardcover - June 30, 1992 Win32 Programming (Addison-Wesley Advanced Windows Series)(2 Vol set) by Rector, Brent E., Newcomer, Joseph M. (1997) Paperback Practical Object-Oriented Design in Ruby: An Agile Primer (Addison-Wesley Professional Ruby) Eloquent Ruby (Addison-Wesley Professional Ruby)